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1 #include "SORT.H"
2 #include "BDSCTEST.H"
3 #define TRUE 1
4 #define FALSE 0
5
6 int sorted(arr, n)
7 int arr[];
8 int n;
9 {
10     int i, prev;
11     prev = arr[0];
12     for (i = 1; i < n; i++)
13         if (arr[i] < prev)
14             return FALSE;
15     else
16         prev = arr[i];
17     return TRUE;
18 }
19
20 int is_heap(arr, i, size)
21 int arr[];
22 int i, size;
23 {
24     int lchild, rchild;
25     lchild = 2 * i + 1;
26     rchild = 2 * i + 2;
27     if (lchild >= size) return TRUE; /* It's a leaf node */
28     if (rchild >= size) return arr[i] >= arr[lchild]; /* Only has left child */
29     if ((arr[i] < arr[lchild]) || (arr[i] < arr[rchild])) return FALSE;
30     return is_heap(arr, lchild, size) && is_heap(arr, rchild, size);
31 }
32
33 main()
34 {
35     int a[16];
36     int b[7];
37     int c[9];
38     TEST_CASE("Bubble Sort") {
39         initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
40         bubble_sort(a, 16);
41         ASSERT(sorted(a, 16));
42     }
43     TEST_CASE("Insertion Sort") {
44         initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
45         insertion_sort(a, 16);
46         ASSERT(sorted(a, 16));
47     }
48     TEST_CASE("Selection Sort") {
49         initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
50         selection_sort(a, 16);
51         ASSERT(sorted(a, 16));
52     }
53     TEST_CASE("Merge Sort") {
54         initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
55         merge_sort(a, 16);
56         ASSERT(sorted(a, 16));
57     }
58     TEST_CASE("Quick Sort") {
59         initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
60         quick_sort(a, 16);
61         ASSERT(sorted(a, 16));
62     }
63     TEST_CASE("Radix Sort") {
64         initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
65         radix_sort(a, 16);
66         ASSERT(sorted(a, 16));
67     }
68     TEST_CASE("Test is_heap") {
69         initw(b, "13, 8, 11, 4, 2, 7, 9");
70         ASSERT(is_heap(b, 0, 7));
71         initw(b, "8, 13, 11, 4, 2, 7, 9");
72         ASSERT(!is_heap(b, 0, 7));

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73     initw(a, "42, 30, 36, 20, 8, 17, 12, 3, 9, 6, 7, 13, 5, 4, 11, 2");
74     ASSERT(is_heap(a, 0, 16));
75     initw(c, "13, 8, 11, 4, 2, 7, 9, 12, 42");
76     ASSERT(is_heap(c, 0, 7));
77     ASSERT(!is_heap(c, 0, 8));
78 }
79 TEST_CASE("Test reheap_up") {
80     initw(c, "13, 8, 11, 4, 2, 7, 9, 12, 42");
81     ASSERT(!is_heap(c, 0, 8));
82     reheap_up(c, 8);
83     ASSERT(is_heap(c, 0, 8));
84     ASSERT(!is_heap(c, 0, 9));
85     reheap_up(c, 9);
86     ASSERT(is_heap(c, 0, 9));
87 }
88 TEST_CASE("Test heapify") {
89     initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
90     ASSERT(!is_heap(a, 0, 16));
91     heapify(a, 16);
92     ASSERT(is_heap(a, 0, 16));
93     initw(c, "42, 13, 8, 11, 4, 2, 7, 9, 12");
94     heapify(c, 9);
95     ASSERT(is_heap(c, 0, 9));
96 }
97 TEST_CASE("Test reheap_down") {
98     initw(a, "42, 30, 36, 20, 8, 17, 12, 3, 9, 6, 7, 13, 5, 4, 11, 2");
99     ASSERT(is_heap(a, 0, 16));
100    swap(&a[0], &a[15]);
101    ASSERT(!is_heap(a, 0, 16));
102    reheap_down(a, 15);
103    ASSERT(is_heap(a, 0, 15));
104    swap(&a[0], &a[14]);
105    reheap_down(a, 14);
106    ASSERT(is_heap(a, 0, 14));
107 }
108 TEST_CASE("Heap Sort") {
109     initw(b, "1, 2, 3, 4, 5, 6, 7");
110     heap_sort(b, 7);
111     ASSERT(sorted(b, 7));
112     initw(c, "42, 13, 8, 11, 4, 2, 7, 9, 12");
113     heap_sort(c, 9);
114     ASSERT(sorted(c, 9));
115     initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
116     heap_sort(a, 16);
117     ASSERT(sorted(a, 16));
118 }
119 TEST_CASE("Tree Sort") {
120     initw(a, "31, 4, 15, 9, 26, 5, 35, 8, 97, 23, 84, 62, 64, 38, 35, 27");
121     tree_sort(a, 16);
122     ASSERT(sorted(a, 16));
123 }
124 }
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